2.009 Fall 2010
Pink Team Code of Ethics

I. Teamwork:

i. Team members will only give constructive criticism to critique the ideas and opinions of teammates and others.

ii. Team members will give full attention when other members are speaking and will not have side conversations via voice, computer, or phone communications.

iii. Team members will respect the individual strengths and weaknesses of their fellow team members.

iv. Team members will not demand a teammate undertake a task that is beyond that individual's capacity.

v. Team members will fully focus on their given team tasks and will assist teammates when appropriate such as if a team member is falling behind or is asking for help.

vi. Team members be willing to work on concepts that are new to them as well as gain new skills to further advance the team.

vii. Team members will share the team workload equally.

II. Safety:

i. Team:

a. Team members will keep team safety as a priority by recognizing and avoiding dangerous situations in lab.

b. Team members will be focused, thoughtful, and well rested while using machinery.

c. Team members will keep the work area clean and hazard-free.

d. Team members will wear safety glasses and closed-toed shoes at all times in lab.

e. Team members will recognize when they are in need of sleep, food, or hygienic practices and act accordingly.

ii. Product:
a. Team members will create a product that is safe to use. This will be accomplished by analyzing safety risks at every step in the design process, addressing these concerns with the group, and acting to account for these risks.

III. Dedication:

i. Members should not miss more than one group meeting every two weeks.

ii. Members should complete group projects and tasks in a timely manner so that review and corrections are possible.
a. Group projects and tasks assigned a week or more in advance should be completed 3 hours before due time.

b. Group projects and tasks assigned less than a week in advance so be completed 1 hour before due time.

iii. Members should consider 2.009 of at least equal importance to all classes they are enrolled in this term.

iv. Members should display team pride by wearing a noticeable pink article of clothing or accessory on Key Dates.

IV. Excellence:

i. Team members will strive to obtain the highest quality of product and presentation.

ii. Team members will ensure that all aspects of the end product have technical support (i.e. data, consumer feedback, etc.) for inclusion in the product; there will be no arbitrary decisions made.

iii. Team members will ensure excellence and quality, by verifying design decisions with at least one other person before implementation.

iv. Team members will record design decisions in their design notebooks.

v. Team members will ensure quality by performing consumer testing on all product features.

V. Integrity:

i. Team members will represent themselves and their colleagues honestly.

ii. Team members will speak truthfully when presenting and will not misreport any data collected.

iii. Team members will avoid academic dishonesty as described by MIT.

iv. Team members will submit accurate peer, team, and instructor reviews.

VI. Professionalism:

i. Our team will be professional in the conduct of our meetings, interactions with customers and collaborators, and the presentation of our ideas.

ii. Our team meetings will be on time, efficient, and we will use data to make informed decisions.

iii. Our team will treat customers and collaborators as mentors, and we will respect and consider their opinions.

iv. Our presentations will not withhold knowledge from the public, and we will strive to not be offensive to anyone.

VII. Sustainability:

    i. All team members will allocate team financial resources appropriately.

    ii. All team members will be conscious about the way team resources are being used. Materials and other resources will be used in the most efficient way possible.

    iii. All team members will abide by the Project Budget Rules as stated by the course administrator.

    iv. All team members will only use project budget money for project purposes.

VIII. Growth:

    i. All team members will be willing to expand their capabilities as engineers and product designers by learning skill sets they have never experienced or become proficient in.

    ii. All team members will strive to improve their conduct in a professional setting.