

Red Team Code of Ethics

Principle

Always seek to do the best work possible with the resources available.

Canons

1. **Team members will always keep safety as the top priority** both inside and outside of lab and never place themselves or others in danger.
2. **Team members should maintain a positive team dynamic** through maintaining a positive and respectful attitude toward themselves and other team members, placing the needs of the group before their own needs, and allowing all members to have input in team decisions while being open-minded and flexible to the ideas and criticisms of others.
3. **Team members will always consider customer needs** over personal agendas.
4. **Team members will exercise financial integrity** in all uses of team funding. They will spend responsibly, making only purchases that are related to the team project and goals. They will not make purchases outside of team knowledge or for personal benefit.
5. **Team members agree to make a sincere commitment to designing and developing the product**, while at the same time respecting the outside commitments of both themselves and other members. All work will be distributed fairly throughout the team and members should only take on tasks that they can complete effectively.
6. **Team members shall strive to maintain good communications** and make the team aware of project progress in a clear, organized, and timely manner. Members should be aware of teammate's efforts in addition to making the team aware of their own. Team members should report results of task force efforts with honesty and integrity, whether they are achievements or failures.

7. **Team members will strive to uphold a high level of professional integrity** in all aspects of their craft. Team members will maintain honesty by taking responsibility for actions, recognizing personal limitations, and never taking credit for work done by others. Team members will honestly assess their level of skill in a given assignment and always ask for help if a task proves too difficult.